**CS370 Final Project**

**Evaluation Form**

What grade (0-4) do you feel your project deserves?: **2.0 – 2.5**

Explain where in your project you demonstrate:

Geometry (e.g. table and chairs): **bed, table with items, plant, light, fan**

Animation (e.g. ceiling fan): **celing fan, blinds**

Lighting (e.g. ambient and spotlights): **N/A**

Transparency (e.g. glass of soda): **glass**

Environment mapping (e.g. mirror): **mirror**

Texture mapping (e.g. art and door): **tapestry, floor, door, carpet, soda can, window, oranges**

Describe the user controls available in your project:

**Other than the outlined parameters on the website, pressing ‘p’ or ‘P’ should allow you to enter the room from the side of the bed.**

List additional effects incorporated in the project (e.g. modified shaders, bumpmapping):

**Materials: cyan plastic material used for class**

**I hope you enjoyed working on this project. Have a great break!**